

## EMPLOYER EXIT INTERVIEW FORM

### STUDENT PLACEMENT PROGRAMME

Company:	Click or tap here to enter text.
Workplace Mentor(s):	Click or tap here to enter text.
Name of Student(s):	Click or tap here to enter text.
Date:	Click or tap to enter a date.

The following are a set of questions which aim to gather feedback from the employer, following your participation in the Gaming Malta Student Placement Programme.

This will enable Gaming Malta to further improve the programme based on the feedback obtained.

Note: If you employed more than one student through this programme, there is no need to complete a separate form for each student. However, please reply to questions relating to students in a clear manner and providing a reply for each student.

1. Did you have a role and a plan prepared for the student(s)? What tasks did they perform?
Click or tap here to enter text.
2. Did you get enough guidance, support and incentives from Gaming Malta when hiring the student(s)?
Click or tap here to enter text.
3. Did the student(s) meet your expectations?
Click or tap here to enter text.

4. Can Gaming Malta improve its support and guidance? If yes, how?

Click or tap here to enter text.

5. What made you hire the student(s)?

Click or tap here to enter text.

6. Do you think that the duration of the placement was sufficient?

Click or tap here to enter text.

7. Do you feel that the student(s) possessed the necessary skills and knowledge to accomplish tasks assigned? In which areas would you suggest improvement?

Click or tap here to enter text.

8. Did the student(s) prove to be an added value to your organisation? How?

Click or tap here to enter text.

9. Would you participate in the Student Placement Programme again?

Click or tap here to enter text.

10. What could make the Student Placement Programme more beneficial for organisations and students?

Click or tap here to enter text.

**Thank you for participating in the Student Placement Programme!**

